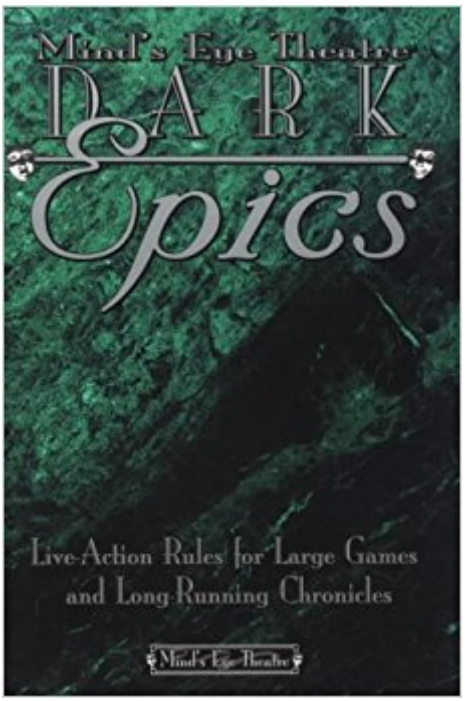
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Mind's Eye Theatre: Dark Epics



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Synopsis

Dark Epics for Mind's Eye Theatre gives you everything you need to sustain a chronicle for a long time, or to manage a huge group of players effectively and efficiently New streamlined rules for mob-combat, power crossover and tabletop conversion (to name a few subjects) have been developed and tested by the Camarilla, White Wolf's official fan club.

Book Information

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Average Customer Review: 5.0 out of 5 stars 5 customer reviews

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Customer Reviews

Dark Epics for Mind's Eye Theatre gives you everything you need to sustain a chronicle for a long time, or to manage a huge group of players effectively and efficiently New streamlined rules for mob-combat, power crossover and tabletop conversion (to name a few subjects) have been developed and tested by the Camarilla, White Wolf's official fan club.

Almost Perfect Condition!!!!!!!!!!

Perfect! Showed up with plenty of time to spare and was in pristine condition. I bought this as a gift and the recipient loves it!

An excelant addition to any Vampire LARPers library.

Possibly the best thing white wolf ever published in terms of useful content. This book is full of no nonsense practical advice for the running, organization, and administration, of a larp. While the book claims to be for large and long term chronicles you can still benefit from this advice if you are

running any kind of larp at all, mind’s eye theater or otherwise.

Dark Epics has all the information a Storyteller needs to manage a LARP. Although I run a small game, this book is still a major resource.The book includes an extended weapons list, rules for managing lores and influences and tips for organizing game and delegating responsibilities.I highly recommend this book for Storytellers.

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